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J. Puternak	Rule ret			Object Drspatch module	object type			.ev	
Kulk stolny rummer	Rule *		-	Object?	Objev#	-		5	

[Campaign(s) set up by merchant] Consoner interacts w) touchpoint madule System determines which merchandising item to send to consumer morner responds to merchandising content 215 captures data 220 Sygem System reports data to merchant 225 System Campaign automatically modifies to optimize merchandising success. 230

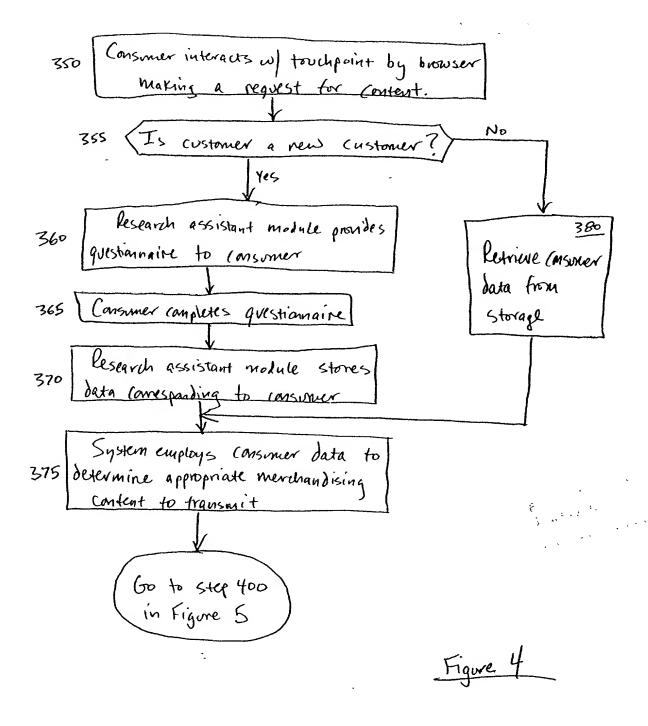
Figure 2

Merchant generales various items of content 300

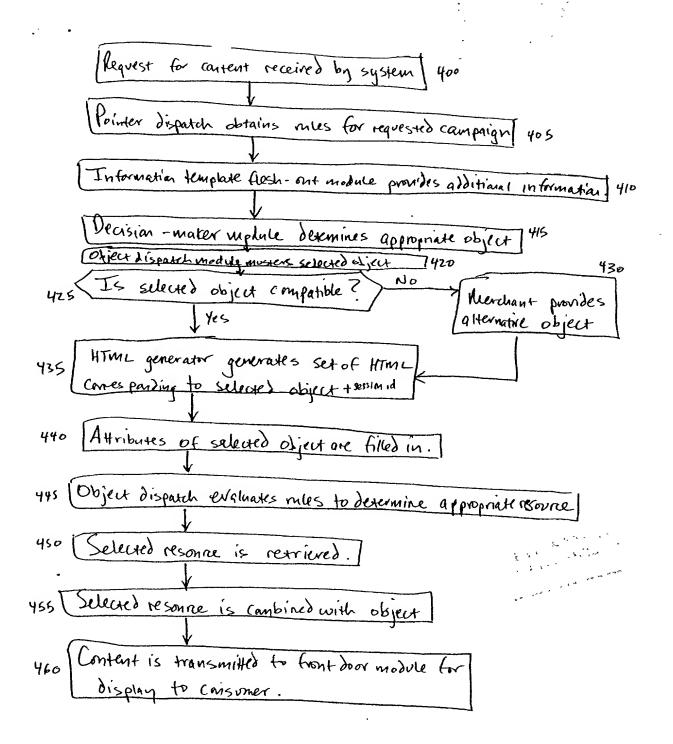
Merchant determines initial consener segmentation. 305

Merchant establishes rules for assigning each item of nerchandising content to groups within the 310 customer segmentations.

Figure 3



5/7



6/7

Figure 5



console

Satellites

ru4 Ad Network Create Q1 2001 (demo) Modify Spanish Co. Publisher1 Modify Modify Sue Modify test2 Modify

Objects

Dynamic Storefront Create LK's DSF Modify On Sale Modify **Winter Product Set** Modify **Winter Products** Modify Flash Kaleidoscope Create **Image Link** Create Kaleidoscope Create **Text Link**

Create

Resources

DSF Interface First Interface **Image File** Create 60 x 132 NYC Skyline 60 x 132 Yankees clip Conservative, Palm VII feature Frame1

Frame2 Frame3 Frame4 Generic branding **Gug Berlin** Gug Bilbao Gug Members Tour **Gug Soho Gug Venice** Gug Visit Us Hip, young, musicfocused **Lecture Tour** P-Test ru4 logo 132x60 test2 Test2 Testing! Testing! Visit Gug English Visit Gug French Visit Gug German Visit Gug Italian

Link Type

Visit Gug Spanish

View Resource: "Generic branding"

Enleverything Screen Size: 60 x 468

no one sells mo

File Size: 14 KB Image Path: http://vpdc.poindextersystems.com/Content/Images/32.GIF

505